

# Global Noise Estimation Based on Tensor Product Expansion with Absolute Error

Akitoshi ITAI<sup>†a)</sup>, Student Member, Hiroshi YASUKAWA<sup>†b)</sup>, Ichi TAKUMI<sup>††c)</sup>, Members,  
and Masayasu HATA<sup>†††d)</sup>, Fellow

**SUMMARY** This paper proposes a novel signal estimation method that uses a tensor product expansion. When a bivariable function, which is expressed by two-dimensional matrix, is subjected to conventional tensor product expansion, two single variable functions are calculated by minimizing the mean square error between the input vector and its outer product. A tensor product expansion is useful for feature extraction and signal compression, however, it is difficult to separate global noise from other signals. This paper shows that global noise, which is observed in almost all input signals, can be estimated by using a tensor product expansion where absolute error is used as the error function.

**key words:** global noise reduction, tensor product expansion, absolute error, electromagnetic wave, signal processing

## 1. Introduction

It is well known that multivariate analysis is useful for extracting the features of bivariable functions. The major method of extracting the characteristics of second-order statistics like principal component analysis (PCA) produces some global feature of various data. PCA is useful for feature extraction, however, it is difficult to separate global and local features raised by different sources. A tensor product expansion (TPE) [1], [2] can approximate an  $m$ -variable function as the sum of the product of  $m$  single variable functions (SVFs). This technique is applied to nonlinear system identification [3], 3-D image processing [4], and achieve a substantial results, respectively. The tensor is calculated by minimizing a mean square error between the input vector and the sum of the product of SVF. Assume that an input signal expressed by 2-D matrix is composed of global noises and local signals, the signal separation using TPE is difficult since local signals are treated as outliers. Main cause is that the separated signal is strongly affected by local signals due to mean squared error (MSE). If the new criterion, which

can avoid the effect of outliers, is applied to TPE, the signal separation will be feasible. The absolute error is applied instead of MSE since outliers don't influence the global noise estimation easily by using an absolute error.

In this paper, we propose a method of a signal estimation that uses TPE and applies absolute error (TPE-AE) to separate a local signal from global noise; the former is observed in just few signals while the latter is seen in most signals.

This paper is organized as follows. In Sect. 2, tensor product expansion is explained. Section 3 gives a method of global noise estimation with a TPE-AE. The separability condition is also described. In Sect. 4, the relaxation method using a Monte Carlo simulation is proposed to solve a TPE-AE. In Sect. 5, some computer simulation results using an artificial signal and an electromagnetic wave are presented. Simulations show that proposed method is useful for estimating global noise.

## 2. Tensor Product Expansion (TPE)

Before we propose a method of signal estimation, tensor product expansion is introduced in this section. Assume that a bivariable function is expressed by 2-D matrix. Tensor and TPE are generalization of a matrix and singular value decomposition. As matrices are expanded into sums of vector products (tensor products), tensor can be expressed as sum of tensor products. This paper treats 2-D tensor since the signal observed with multi sensor system is represented by 2-D matrix. Let  $F(l_1, l_2)$  be an element of 2-D tensor with indices of  $l_1, l_2$ .  $F(l_1, l_2)$  can be expressed as:

$$F(l_1, l_2) = \sum_r f_{r,1}(l_1)f_{r,2}(l_2) \quad (1)$$

where  $r$  is an index of iterative term,  $f_1(l_1)$  and  $f_2(l_2)$  are  $l_1$ th and  $l_2$ th element of a vector, respectively. (1) includes the product sum regarding  $r$ , however, this paper focuses on only the first term ( $r=1$ ). Then,  $f_{r,1}(l_1)$  and  $f_{r,2}(l_2)$  are replaced by  $f_1(l_1)$  and  $f_2(l_2)$ , respectively.  $F(l_1, l_2)$  is obtained by the product of  $f_1(l_1)$  and  $f_2(l_2)$  that minimize a following evaluation function:

$$\sum_{l_1=0}^{q_1} \sum_{l_2=0}^{q_2} (h(l_1, l_2) - f_1(l_1)f_2(l_2))^2 \quad (2)$$

where  $h(l_1, l_2)$  is an input 2-D matrix consists of observation

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<sup>†</sup>The authors are with the Graduate School of Information Science and Technology, Aichi Prefectural University, Aichi-ken, 480-1198 Japan.

<sup>††</sup>The author is with Nagoya Institute of Technology, Nagoya-shi, 466-8555 Japan.

<sup>†††</sup>The author is with Collage of Engineering, Chubu University, Kasugai-shi, 487-8501 Japan.

a) E-mail: a\_itai@cis.aichi-pu.ac.jp

b) E-mail: yasukawa@ist.aichi-pu.ac.jp

c) E-mail: takumi@ics.nitech.ac.jp

d) E-mail: hata@cs.chubu.ac.jp

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signals,  $q_1$  is the length of the signal,  $q_2$  is the number of observation signals. 2-D TPE is the same as singular value decomposition, hence, it can be considered that  $f_1(l_1)$ ,  $f_2(l_2)$  are the first principal component and its eigenvector, respectively. In this paper,  $l_1$  indicates the index of time course,  $l_2$  shows the index of the observation site to analyze an actual observation data.

### 3. Tensor Product Expansion Using Absolute Error (TPE-AE)

#### 3.1 Proposed Method

TPE can extract features of the input matrix  $h(l_1, l_2)$ , however, it is difficult to extract anomalous or global noise. In order to separate these signals using TPE, we propose the absolute error as a new evaluation function (TPE-AE). It is known that an absolute error have little influence of outliers. Using absolute error, the tensor of a 2-D matrix is given as:

$$\sum_{l_1=0}^{q_1} \sum_{l_2=0}^{q_2} |h(l_1, l_2) - f_1(l_1)f_2(l_2)|. \quad (3)$$

It is difficult that  $f_1(l_1)f_2(l_2)$  in (3) approximates AC and DC components, since the equation does not have an additional term, which express a DC component. The following equation is proposed to obtain AC and DC components of  $h(l_1, l_2)$ :

$$\sum_{l_1=0}^{q_1} \sum_{l_2=0}^{q_2} |h(l_1, l_2) - (f_1(l_1)f_2(l_2) + f_3(l_2))| \quad (4)$$

where  $f_1(l_1)f_2(l_2)$  and  $f_3(l_2)$  are approximation terms of AC and DC components, respectively.

#### 3.2 Separability Condition

The complete separability condition of the proposed method is not generalized yet due to a nonlinear criterion and complexity of the transformational proof. We discuss here one of the separability in the limited condition; the global noise is observed in almost signals while the local signal is caught in just few signals.

Assume that  $s_a(l_1)$  and  $s_b(l_1)$  are the source signal of global noise and a local signal, respectively, and  $A_{l_2}$  and  $B_{l_2}$  are a mixed matrix and DC component, respectively. A steady signal that includes only global noise is obtained by the following expression:

$$A_{l_2}s_a(l_1) + B_{l_2} \quad (5)$$

and an unsteady signal that includes global noise and a local signal is given by:

$$A_{l_2}s_a(l_1) + s_b(l_1) + B_{l_2}. \quad (6)$$

In this section, we show that the optimal  $f_1, f_2, f_3$ , which minimize (4), is given by a linear expression of global noise.

If the time course  $f_1(l_1)$  is approximated as  $s_a(l_1)$  in the following expression, global noise can be separated from an observed signal.

$$f_1(l_1) = s_a(l_1). \quad (7)$$

If the input matrix  $h(l_1, l_2)$  consists of a steady and an unsteady signal, we have

$$h(l_1, 0) = A_0s_a(l_1) + B_0 \quad (8)$$

$$h(l_1, 1) = A_1s_a(l_1) + s_b(l_1) + B_1. \quad (9)$$

These expressions mean the condition that both signal contains a global noise, one has a local signal. Substituting (8),(9) into (4), we get

$$\begin{aligned} & \sum_{l_1=0}^{q_1} |A_0s_a(l_1) + B_0 - (f_1(l_1)f_2(0) + f_3(0))| \\ & + \sum_{l_1=0}^{q_1} |A_1s_a(l_1) + s_b(l_1) + B_1 - (f_1(l_1)f_2(1) + f_3(1))| \end{aligned} \quad (10)$$

where first (second) term is the absolute error of the steady (unsteady) signal. Here, we assume  $A_i$  and  $B_i$  can be estimated by  $f_2(l_2)$ ,  $f_3(l_2)$ , respectively. (10) is expressed as:

$$\sum_{l_1=0}^{q_1} (|A_0X(l_1)| + |A_1X(l_1) + s_b(l_1)|). \quad (11)$$

To obtain (11) we used the fact that  $X(l_1) = s_a(l_1) - f_1(l_1)$ . (11) is expressed by sum of two absolute terms. Since optimal  $X(l_1)$  are independent for arbitrary  $l_1$ , it is only necessary to estimate optimal  $X(l_1)$  for all of  $l_1$ . Therefore, we have:

$$|A_0X(l_1)| + |A_1X(l_1) + s_b(l_1)|. \quad (12)$$

(12) includes two absolute terms. Optimal  $X(l_1)$ , which minimize (12), is calculated in the following 3 cases.

#### Case1. $|A_0| = |A_1|$

Relationship between  $X(l_1)$  and (12) is shown in Fig. 1(a) condition on  $|A_0| = |A_1|$  and  $A_1 \cdot s_b(l_1) < 0$ . Fig. 1(a) shows that minimum value of (12) is obtained as:

$$0 \leq X(l_1) \leq -s_b(l_1)/A_1. \quad (13)$$

Then optimal  $X(l_1)$  in (12) is given by the following expression:

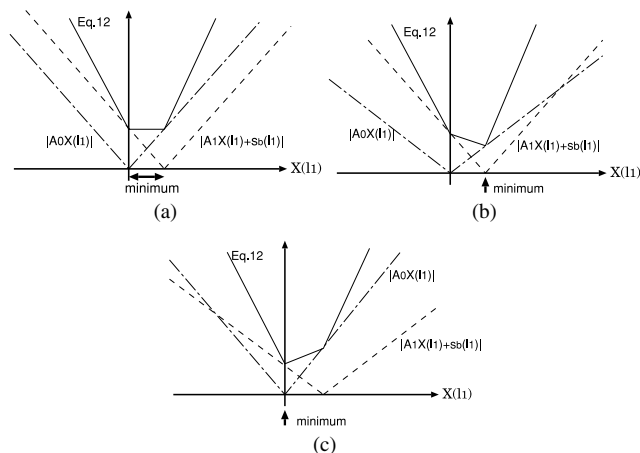
$$s_a(l_1) + s_b(l_1)/A_1 \leq f_1(l_1) \leq s_a(l_1). \quad (14)$$

Assume that  $|A_0| = |A_1|$  and  $A_1 \cdot s_b(l_1) > 0$ , we get:

$$s_a(l_1) \leq f_1(l_1) \leq s_a(l_1) + s_b(l_1)/A_1. \quad (15)$$

Since (14) and (15) include a local signal,  $f_1(l_1)$  is not estimated as  $s_a(l_1)$  in this case.

#### Case2. $|A_0| < |A_1|$



**Fig. 1** Relationship between  $X(l_1)$  and (12) with 3 cases. A chain line represents  $|A_0X(l_1)|$ , a dot-line represents  $|A_1X(l_1) + s_b(l_1)|$ , a solid line represents  $|A_0X(l_1)| + |A_1X(l_1) + s_b(l_1)|$ . (a)  $|A_0| = |A_1|$ ,  $A_1 \cdot s_b(l_1) < 0$  (b)  $|A_0| < |A_1|$ ,  $A_1 \cdot s_b(l_1) < 0$  (c)  $|A_0| > |A_1|$ ,  $A_1 \cdot s_b(l_1) < 0$ .

Relationship between (12) and  $|A_0| < |A_1|$  condition on  $A_1 \cdot s_b(l_1) < 0$  shown in Fig. 1(b) gives optimal  $X(l_1)$  as:

$$X(l_1) = -s_b(l_1)/A_1 \quad (16)$$

$$f_1(l_1) = s_a(l_1) + s_b(l_1)/A_1 \quad (17)$$

Assume that  $|A_0| < |A_1|$  and  $A_1 \cdot s_b(l_1) > 0$ , we get:

$$X(l_1) = s_b(l_1)/A_1 \quad (18)$$

$$f_1(l_1) = s_a(l_1) - s_b(l_1)/A_1 \quad (19)$$

$f_1(l_1)$  in (17) and (19) include a local signal, so global noise is not estimated from  $h(l_1, l_2)$ .

### Case3. $|A_0| > |A_1|$

From the relationship between (12) with  $|A_0| > |A_1|$  and  $A_1 \cdot s_b(l_1) < 0$  shown in Fig. 1(c), optimal  $X(l_1)$  is given as:

$$\begin{aligned} X(l_1) &= 0 \\ f_1(l_1) &= s_a(l_1). \end{aligned} \quad (20)$$

(20) is also obtained by condition on  $A_1 \cdot s_b(l_1) > 0$ . (20) means that  $f_1(l_1)$  is obtained by  $s_a(l_1)$  in the case of  $|A_0| > |A_1|$ . Thus, it is shown that global noise can be estimated by using TPE-AE. Note that when  $s_b(l_1) = \alpha B_1$  or  $s_b(l_1) = \beta s_a(l_1)$  for  $(l_1 = 0, 1, \dots, q_1)$ , global noise is not estimated correctly since (9) can be regarded as (8).

In actual analyses, the number of signals is more than 2. Let the steady and unsteady signal vector be  $\mathbf{x}$  and  $\mathbf{y}$ , respectively. If multiple steady signals and an unsteady signal are included in the observed signal, we have

$$h(l_1, \mathbf{x}) = \mathbf{A}\mathbf{x}s_a(l_1) + \mathbf{B}\mathbf{x} \quad (21)$$

$$h(l_1, \mathbf{y}) = \mathbf{A}\mathbf{y}s_a(l_1) + s_b(l_1) + \mathbf{B}\mathbf{y}. \quad (22)$$

Similarly, optimal  $X(l_1)$ , which minimizes (12), is obtained by the following expressions.

$$\sum_{\mathbf{x}} |\mathbf{A}\mathbf{x}| = \sum_{\mathbf{y}} |\mathbf{A}\mathbf{y}| : \begin{cases} s_a(l_1) \leq f_1(l_1) \leq s_a(l_1) + s_b(l_1)/\mathbf{A}\mathbf{y} \\ s_a(l_1) + s_b(l_1)/\mathbf{A}\mathbf{y} \leq f_1(l_1) \leq s_a(l_1) \end{cases}$$

$$\begin{aligned} \sum_{\mathbf{x}} |\mathbf{A}\mathbf{x}| < \sum_{\mathbf{y}} |\mathbf{A}\mathbf{y}| : \begin{cases} f_1(l_1) = s_a(l_1) + s_b(l_1)/\mathbf{A}\mathbf{y} \\ f_1(l_1) = s_a(l_1) - s_b(l_1)/\mathbf{A}\mathbf{y} \end{cases} \\ \sum_{\mathbf{x}} |\mathbf{A}\mathbf{x}| > \sum_{\mathbf{y}} |\mathbf{A}\mathbf{y}| : f_1(l_1) = s_a(l_1). \end{aligned} \quad (23)$$

(23) shows that TPE-AE can estimate global noise  $s_a(l_1)$  that satisfies the following conditions.

- Mixed matrix  $A_i$  and DC component  $B_i$  can be estimated.
- Mixed matrix of steady and unsteady signals  $A\mathbf{x}, A\mathbf{y}$  satisfies  $\sum |\mathbf{A}\mathbf{x}| > \sum |\mathbf{A}\mathbf{y}|$ .

If elements of mixed matrix are approximately equal, (23) means that the global signal can be estimated when the local signal is included with a few signals of  $h(l_1, l_2)$ . Thus, a local signal is separated from an unsteady signal since global noise is estimated as a tensor product.

## 4. Monte Carlo Simulation

It is difficult to obtain optimal vectors  $f_1(l_1), f_2(l_2), f_3(l_2)$  using TPE-AE since the evaluation function (4) has a non-linear term. In this paper, we use a relaxation method based on Monte Carlo simulation (MCS) to solve TPE-AE. MCS produces optimal solutions by extensive trials using random numbers. Optimal vectors, which minimize (4) are obtained by the following steps:

### STEP

1. Initialize  $f_1(l_1), f_2(l_2), f_3(l_2)$  using a small random number.
2.  $f_{1\text{new}}(l_1) = f_1(l_1) + \text{rand}(l_1)$ .
3. In  $l_1, \sum_{l_2} |h(l_1, l_2) - (f_1(l_1)f_2(l_2) + f_3(l_2))| > \sum_{l_2} |h(l_1, l_2) - (f_{1\text{new}}(l_1)f_2(l_2) + f_3(l_2))|$  is satisfied, so  $f_1(l_1) = f_{1\text{new}}(l_1)$ .
4. Repeat step 2 and 3, 10 times.
5.  $f_{2\text{new}}(l_2) = f_2(l_2) + \text{rand}(l_2)$ .
6. In  $l_2, \sum_{l_1} |h(l_1, l_2) - (f_1(l_1)f_2(l_2) + f_3(l_2))| > \sum_{l_1} |h(l_1, l_2) - (f_1(l_1)f_{2\text{new}}(l_2) + f_3(l_2))|$  is satisfied, then  $f_2(l_2) = f_{2\text{new}}(l_2)$ .
7. Repeat step 5 and 6, 10 times.
8.  $f_{3\text{new}}(l_2) = f_3(l_2) + \text{rand}(l_2)$ .
9. In  $l_2, \sum_{l_1} |h(l_1, l_2) - (f_1(l_1)f_2(l_2) + f_3(l_2))| > \sum_{l_1} |h(l_1, l_2) - (f_1(l_1)f_2(l_2) + f_{3\text{new}}(l_2))|$  is satisfied, then  $f_3(l_2) = f_{3\text{new}}(l_2)$ .
10. Repeat step 8 and 9, 10 times.

where  $\text{rand}()$  is white Gaussian random number based on normal distribution  $N(0,1)$ . The termination criteria should be decided for above iterative algorithm. According to empirical result, almost TPE is updated enough by 1000 update. Therefore, this algorithm is repeated at 1000 times.

## 5. Simulation

### 5.1 Known Functions

The simulation results of TPE-AE are shown to demonstrate its effectiveness for global noise estimation. First, a simple artificial signal based on known functions is subjected to TPE-AE. The artificial signal consists of a global noise component and a local signal, which are generated by a sine wave and a block pulse train, respectively. The separability condition on the input vector was confirmed in Sect. 3.2 when a global noise and a local signal are observed at almost signals and a few signals, respectively. Then we assume that few local signals are observed in the input signal. Table 1 and Table 2 list the conditions of the input matrix  $h(l_1, l_2)$  shown in Fig. 2(b), where  $l_1$  indicates the index of the time courses,  $l_2$  is the index of the artificial signal A-E (0 to 4). The vertical axis shows the amplitude of an artificial signal, the horizontal axis indicates the cycle of sine wave ( $l_1/576$ ). In the input matrix, 2 signals include a local signal in cycles 7 to 10.

Figure 2(a) shows the total absolute error between the input matrix and estimated  $f_1(l_1)f_2(l_2) + f_3(l_2)$  for up to 1000 updates. In this simulation,  $f_1(l_1)$ ,  $f_2(l_2)$ ,  $f_3(l_2)$  are updated enough since the error curve saturates at 1000 times. The tensor product of the 2D TPE[2] that minimize (2) is shown in Fig. 2(c), proposed TPE-AE is shown in Fig. 2(d) and the result of subtracting Fig. 2(d) from Fig. 2(b) is shown in Fig. 2(e).

Figure 2(c) shows the combination of the sine wave and block pulse. This means that separating global noise from a local signal is difficult with TPE. Fig. 2(d) shows that the sine wave is estimated by the proposed method, but Gaussian noise is also extracted.

From Fig. 2(e), a local signal can be detected by subtracting a tensor product from input matrix. Hence, it is shown that global noise and a local signal can be separated by using TPE-AE.

**Table 1** Conditions of the artificial signal.

	Global noise	Block pulse
A	$\sin(2\pi/576)/3.0 + N(0.8, 0.05^2)$	
B	$\sin(2\pi/576)/3.0 + N(1.2, 0.05^2)$	0.3
C	$\sin(2\pi/576)/4.0 + N(1.0, 0.05^2)$	
D	$\sin(2\pi/576)/5.0 + N(0.8, 0.05^2)$	0.6
E	$\sin(2\pi/576)/5.0 + N(1.2, 0.05^2)$	

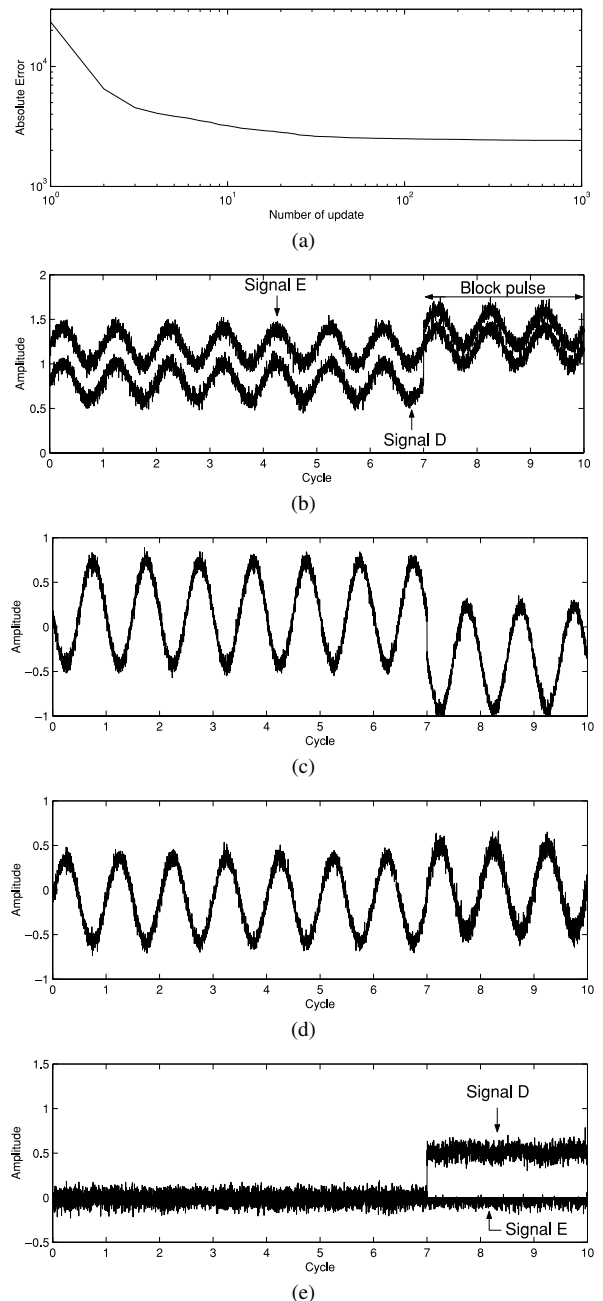
: $N(\mu, \sigma^2)$  means Gaussian noise  $\mu$  is mean,  $\sigma^2$  is variance

**Table 2** Conditions of the input matrix and TPE-AE.

Sampling number( $q_1$ )	5760
Vector number( $q_2$ )	5
The number of just sine waves	3
The number of vector including block pulse	2(B,D)
Update times	1000

### 5.2 Global Noise Reduction in ELF EM Wave

We show the effectiveness of TPE-AE in assessing actual observation signals. Attention is being placed on the electromagnetic (EM) waves that radiate from the earth's crust in advance of earthquakes and volcanic actively [5]. Such EM waves observed in the extremely low frequency band include global noise created by lightning radiation from the



**Fig. 2** Global noise estimation from an artificial signal. (a) Absolute error between an input matrix and an estimated signal. (b) Two artificial signals. (c) Estimated global noise  $f_1(l_1)$  by TPE. (d) Estimated global noise  $f_1(l_1)$  by TPE-AE. (e) Estimated local signal  $h(l_1, l_2) - (f_1(l_1)f_2(l_2) + f_3(l_2))$  by TPE-AE.

**Table 3** Conditions of the input matrix and TPE-AE.

Sampling number ( $q_1$ )	1152
Vector number ( $q_2$ )	7
The number of just global noise	6
The number of vector including local radiation	1
Update times	1000

tropics. This noise has a daily trend and similarity in all stations. Each observation station captured the east-west, north-south, and vertical components and averaged them over 6 second intervals. Thus 14400 data points were collected per day for each component. In this paper, we use the data averaged over 150 seconds for convenience (i.e. 576 points per day per component). If global noise in the EM waves can be estimated, a local signal from the earth's crust and lightning in the near field can be detected adequately. The input matrix for applying TPE-AE is composed of 7 signals captured on July 5–6, 2003 by 7 antennas. Table 3 shows the conditions of the input matrix. The length of time course is 1152, the number of signals is 7 where 1 signal includes local radiation. Therefore,  $l_1$  indicates the index of the time course,  $l_2$  is the index of the observation signal 0 to 6. The two observed signals shown in Fig. 3(b) include a daily trend and local radiation at 0.7 and 1.6 days. The vertical axis shows the EM level ( $\text{pT}/\sqrt{\text{Hz}}$ ), the horizontal axis indicates the day ( $l_1/576$ ).

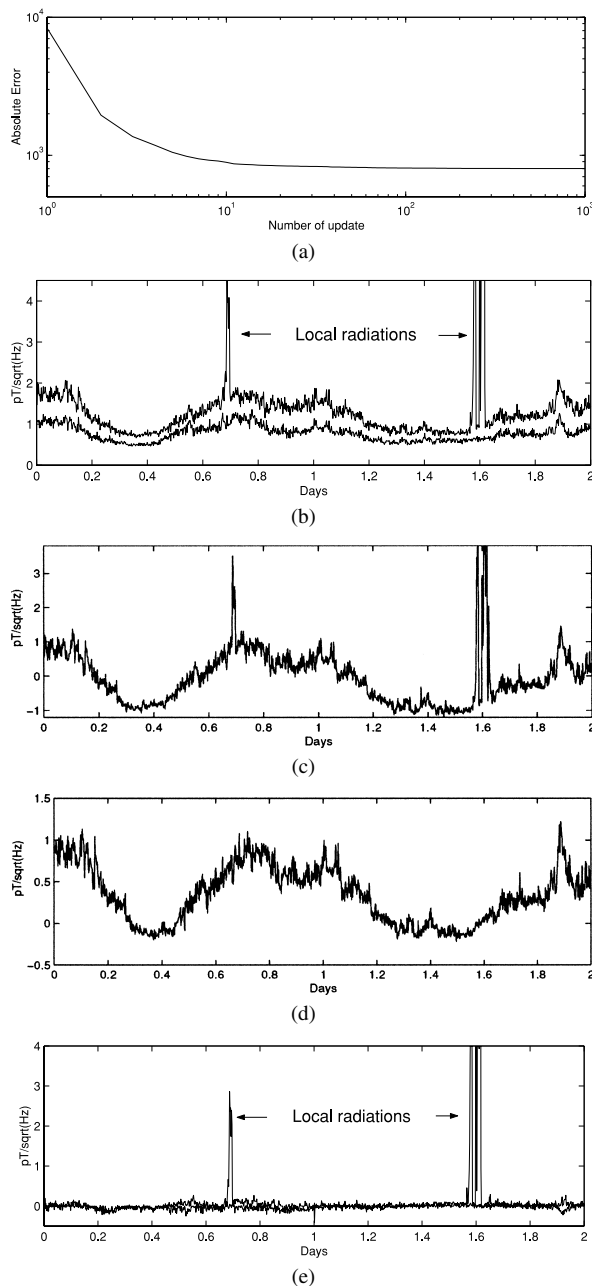
Figure 3(a) shows the total absolute error between the input matrix and estimated  $f_1(l_1)f_2(l_2) + f_3(l_2)$  for up to 1000 updates. In this simulation,  $f_1(l_1)$ ,  $f_2(l_2)$ ,  $f_3(l_2)$  are updated enough since the error curve saturates at 1000 times. The result of the typical TPE that minimize (2) shown in Fig. 3(c) includes global noise and local radiation. On the other hand, the proposed method can estimate the daily global noise from Fig. 3(d). The local radiation observed at 0.7 and 1.6 days can be detected by subtracting Fig. 3(d) from Fig. 3(b) (Fig. 3(e)). These results show that TPE-AE is effective in estimating global noise in ELF EM waves.

## 6. Conclusion

In this paper, we proposed a signal estimation method based on tensor product expansion that uses absolute error. We clarified the separability condition for global noise estimation. Simulation results have shown the effectiveness of the proposed method for the global noise observed signals. Other simulation results have shown that the proposed method can reduce the daily trend observed in ELF EM waves. However, these simulations do not show the performance for the complex signal separation, since simple input matrices are applied to simulations. Remaining problems are to reduce Gaussian noise, to apply the proposal to other signals and to show the complete separability condition.

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**Fig. 3** Global noise estimation from electromagnetic waves. (a) Absolute error between an input matrix and an estimated signal. (b) Electromagnetic waves. (c) Estimated global noise  $f_1(l_1)$  by TPE. (d) Estimated global noise  $f_1(l_1)$  by TPE-AE. (e) Estimated local signal  $h(l_1, l_2) - (f_1(l_1)f_2(l_2) + f_3(l_2))$  by TPE-AE.

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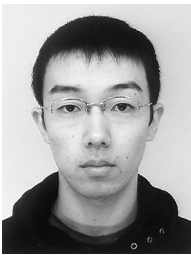
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**Masayasu Hata** graduated the Department of Electrical Engineering, Nagoya Institute of Technology in 1958 and worked for Oki Electric Industry Co. Ltd in Tokyo. He received his Doctor of Engineering from Tokyo Institute of Technology in 1967. In 1985, he joined the Department of Artificial Intelligence and Computer Science, Nagoya Institute of Technology as a professor, then with the Information Science Division, Aichi Prefectural University in 1998. Since 2002, he has been with Chubu University, in Aichi Japan. His research focuses on digital signal processing and information communications.



**Akitoshi Itai** was born in Aichi, Japan, on September 16, 1980. He received the B.E. and M.E. degrees in information science and technology from Aichi Prefectural University in 2003 and 2005, respectively. He is currently a candidate for the doctor’s degree at Aichi Prefectural University. His research interests include digital signal processing.



**Hiroshi Yasukawa** received B.E., M.E. and Ph.D. degrees in electrical and electronics engineering from Shizuoka University, Hamamatsu, in 1970, 1972, and 1993, respectively. He joined the Nippon Telegraph and Telephone Public Corporation in 1972. He worked on research and development on analog and digital communication systems in the NTT Laboratories. Since April 1998, he has been a professor of Aichi Prefectural University. His research interests include digital signal processing, communication systems, and information networks.

Dr. Yasukawa is a member of the IEEE, the Information Processing Society of Japan, the Acoustical Society and the European Association for Speech, Signal and Image Processing (EURASIP).



**Ichi Takumi** received B.E. and M.S degrees from Nagoya Institute of Technology, Nagoya, Japan in 1982 and 1984, respectively, both in electronic engineering. After graduation he joined Oki Electric Co. He has a Doctor of Eng. degree from Nagoya Institute of Technology. Since December 1985, he has been with Nagoya Institute of Technology, where he is now a Professor in the Department of Computer Science. His current research interests include digital signal processing and digital communications. He

is a member of the Society of Instrument and Control Engineering of Japan.